

Introduction

Processing child-produced speech is challenging

- Child-produced speech is non-canonical, like accented speech
- Processing accented-speech impairs spoken word recognition¹
- Adults exhibit difficulty processing child-produced speech^{2,3}

Processing speech in noise is also challenging

- Both artificial and natural background noise hinder speech perception^{4,5}
- Some types of background noise help prediction⁶

Listeners can predict upcoming speech

- Context helps listeners predict upcoming speech⁷
- Listeners can predict speech based on the speaker⁸
- Prediction is helpful for processing speech in noisy conditions⁹

Current Study

Research Questions:

1. How do young adults process child-produced speech?
2. How does the child-specificity of target items influence speech perception?
3. How do different types of background noise impact the ability to predict and process child-produced speech?

Method:

Two picture Visual World eye-tracking paradigm (see Figure 1)

Participants: n = 121 (Exp 1 = 41, Exp 2 = 41, Exp 3 = 39)

Three experiments:

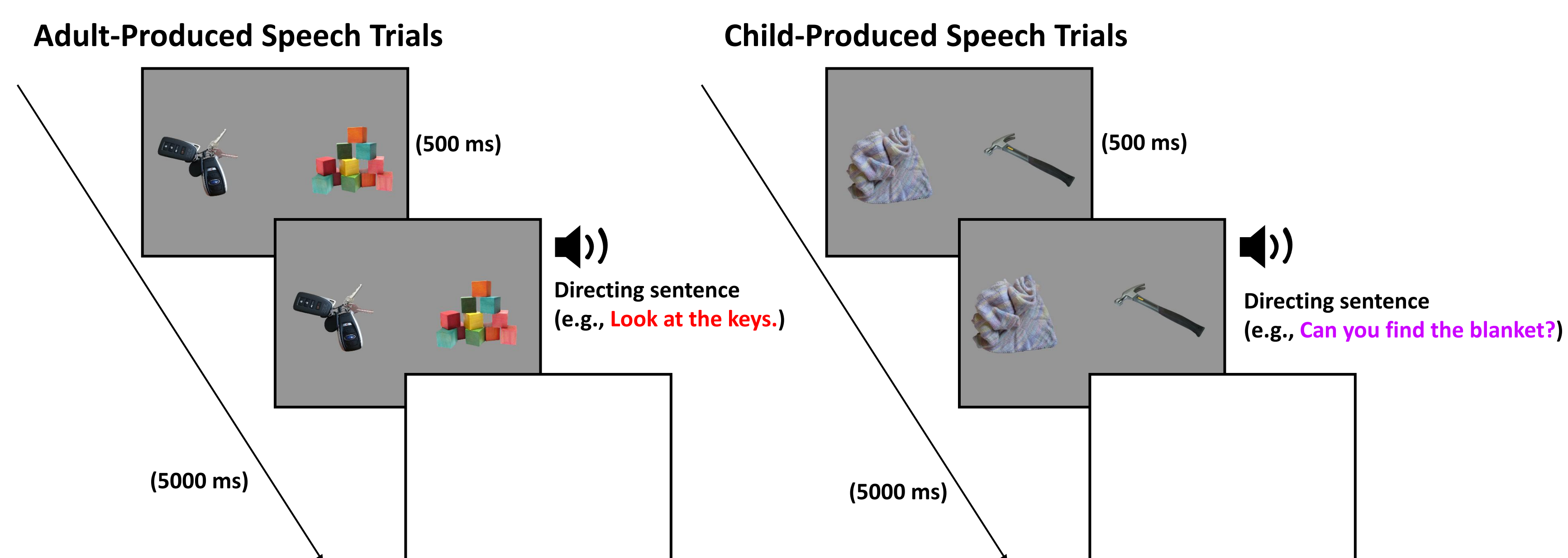
- Exp 1: No background noise
- Exp 2: Artificial background noise (pink noise)
- Exp 3: Real-world background noise (from LENA recordings: noise from children's homes)

48 trials divided to:

- 12: Child speaker, child-specific item
- 12: Adult speaker, child-specific item
- 12: Child speaker, generic item
- 12: Adult speaker, generic item

Procedure

Figure 1. Schematic of Experiment.



Setup of trials: half of the trials (n=24) are produced by an adult and the other half (n=24) are produced by a child. In half of the trials, the target image is a child-specific item (e.g. blocks, blanket) and in the other half is a generic item (e.g., keys, hammer).

Results

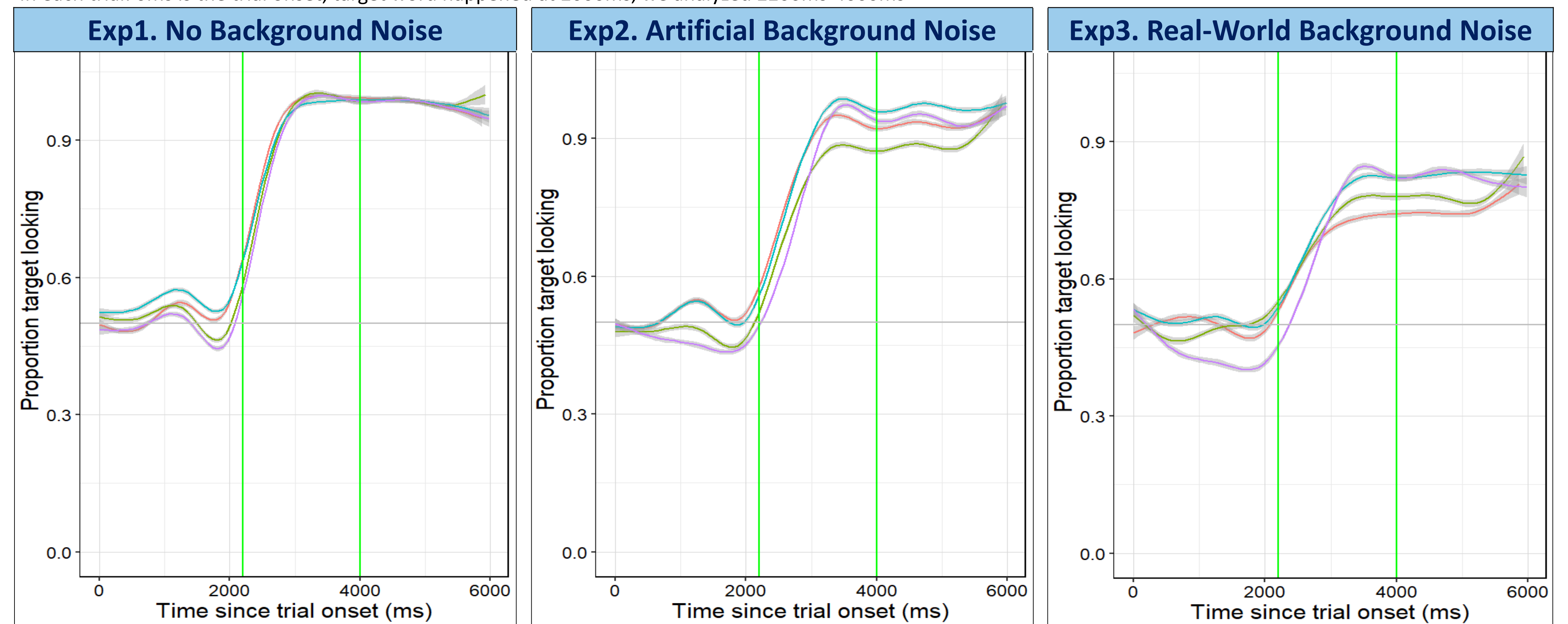
Overall Looking Time Analysis:

Exp1. No Background Noise	Exp2. Artificial Background Noise	Exp3. Real-World Background Noise
<ul style="list-style-type: none"> • Overall accuracy was 91% (SD = 5) • Speaker-age (p=.011): looked more when produced by an adult • Item-type (p=.005): looked more at generic items • No significant interactions 	<ul style="list-style-type: none"> • Overall accuracy was 82% (SD = 10) • Speaker-age (not significant): adding pink background noise removed the effect of speaker • Item-type (p<.001): looked more at generic items • No significant interactions 	<ul style="list-style-type: none"> • Overall accuracy was 71% (SD = 17) • Speaker-age (not significant) • Item-type (not significant) • Adding real-world background noise removed all main effects • No significant interactions

Growth Curve Model Analysis:

Figure 2. The proportion of looking to the target over time

In each trial: 0ms is the trial onset, target word happened at 2000ms, we analyzed 2200ms-4000ms



• Fastest looking in adult-produced speech and generic item condition

• Faster to look at generic items in both child-produced speech and adult-produced speech conditions
• Lowest peak in adult-produced speech and child-specific condition

• Looked most in child-produced speech conditions
• Reached a higher peak for child-specific items

Conclusions

- **RQ1:** Child-produced speech is more challenging to process than adult-produced speech
- **RQ2:** Adults are slower to look at the target for child-specific items
- **RQ3:** The type of background noise can influence processing:
 - Artificial noise seems to make processing more challenging
 - Real-world noise seems to help processing of child-produced speech by allowing listeners to make predictions
- **Listeners leverage background noise and speaker identity when making predictions about upcoming speech**

Future directions:

- Is it harder to process child-produced speech due to unfamiliarity or higher cognitive demands?
- How do toddlers process child-produced speech in silence and background noise?
- Does hearing child-produced speech in a second language make it more difficult to process?

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Citations

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